WANT TO DESIGN, BUILD AND TEST VIDEO GAMES TO WIN FANTASTIC PRIZES?

THE AUSTRALIAN STEM VIDEO GAME CHALLENGE IS POWERING UP AGAIN IN 2018!

Focusing on science, technology, engineering and maths (STEM), the Australian STEM Video Game Challenge invites Australian students to learn important skills for the future through the process of designing and building an original video game.

Students can work individually, or in teams of up to four, and have the opportunity to win great prizes – including the chance to have their game on display at one of the largest electronic entertainment exhibitions in the southern hemisphere - PAX!

SO GET A MENTOR AND PUT TOGETHER YOUR FABULOUS TEAM!

REGISTRATION OPENS MONDAY 20 FEBRUARY 2018

FOR MORE INFORMATION VISIT

WWW.STEMGAMES.ORG.AU

aie SPECIALIST EDUCATORS IN GAMES, ANIMATION & FILM VFX
BIGANT STUDIOS
ACER Australian Council for Educational Research
CREATIVE VICTORIA
PAX AUS
igea interactive games & entertainment association
SCIENCEWORKS
ROCCAT