

Name	
Team name	

Alpha testing checklist/reflection	★	★★	★★★	★★★★	★★★★★	Reflection What do you need to work on to improve your game?
	needs a lot of work ←————→ flawless					
FUNCTIONALITY Is the game playable and free of bugs?						
VISUAL AND AUDIO DESIGN Do the visual and audio elements enhance the user experience?						
GAMEPLAY Are the goals and instructions clear?						
TECHNICAL COMPETENCY Is your programming well executed? Does it include advanced programming?						
ENGAGEMENT Is it fun to play? Is there enough to do to keep you interested?						
REPRESENTATION OF THEME How well is the STEM VGC theme incorporated into the game?						