

Name	
Team name	

Beta testing checklist/reflection	★	★★	★★★	★★★★	★★★★★	Reflection What do you think could help to improve the game? <i>Remember that quality feedback is always kind, specific and focused on the work, not the people</i>
	needs a lot of work ←————→ perfect					
FUNCTIONALITY Is the game playable and free of bugs?						
VISUAL AND AUDIO DESIGN Do the visual and audio elements enhance the user experience?						
GAMEPLAY Are the goals and instructions clear?						
TECHNICAL COMPETENCY Is your programming well executed? Does it include advanced programming?						
ENGAGEMENT Is it fun to play? Is there enough to do to keep you interested?						
REPRESENTATION OF THEME How well is the STEM VGC theme incorporated into the game?						